

Leathercraft

Project Exhibit Rules for All Units:

Put name, age, and county on back of exhibit board and on tag attached to individual exhibit articles. B. Indicate in e-Record whether articles are made from a kit or are self-cut and designed by the member. C. A set means several things of the same kind that belong, or are used, together (i.e., six matching coasters, belt and buckle with matching designs, etc.). D. It is suggested (not required) to do Units 1-3 in order. Units 4-9 may be taken in any order. Members may exhibit in more than one unit, provided the member is enrolled in and has completed the requirements of each of the units they are exhibiting in.

Definitions:

1. Background dyeing—dyeing a solid color to the area tooled with the backgrounder.
12. Carving—is where you cut into the leather (usually with a swivel knife) as part of the design you are tooling.
3. Clear finish—is a top finish for tooling leather that has no color in it to protect leather. Some are waterproof, and some are not. For example, oil (no color added), leather finish spray or wipe (no color).
4. Color shading—is using shades of color to make the design look more realistic. For example, use darker and lighter shades of a color on a tooled flower, animal, or figure of any kind to make it look more realistic. Paints will be accepted.
5. Decorative swivel knife carving—is carving a design with lines and scrolls. Shading can be done with lines close together, called hatching.
6. Figure carving—is the carving of figures (i.e., persons, animals, objects, etc.)
7. Lace—is flat with a shiny side and a rough side.

8. Matched set—is a set of two or more items with elements in common among each of the items. For example, bookmarks with the same border, a set of coasters with a variety of floral designs, a common theme among the items, etc.

9. Pictorial carving—is the adding of background areas (i.e., trees, fence, mountains, grass, etc.) to the carving to make the picture complete. (Note: All pictures meant to be hung need to be complete with hardware to hang for display, whether framed or not.)

10. Sewing thread—is round thread, waxed or not. (Sometimes a light cord is used like thread.)

11. Solid color dyeing—is dyeing the whole project the same color. For example, tool a belt and then dye it all black or make a book cover and dye it all one color.

12. Staining/Antiquing—will add a little color and bring out and enhance cuts, tooling and stamping. Usually, it is a cream that is applied and wiped off.

13. Stamping/Tooling—is where you use impressions made from tools to form a design.

14. Traditional carving—includes floral, scrolls, oak leaf, maple leaf type patterns.

15. Two tone finish—is a technique where an area has a clear finish applied to some areas, which will give a two-tone effect after an additional antique finish is applied.

INTRODUCTION TO LEATHERCRAFT AND CREATIVE STAMPING—UNIT 1

- Class 801** Intro to Leathercraft & Creative Stamping Jr.
Class 802 Intro to Leathercraft & Creative Stamping Int.
Class 803 Intro to Leathercraft & Creative Stamping Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. Exhibit two completed leather articles. Place the exhibit items on a board 12" x 18" x 1/8" or 1/4" (preferably pegboard) to which items are attached by

means of lacing or thread, so items are less likely to be misplaced during display.

C. One each from categories below:

1. One completed article or one matched set of articles with a creative stamping design on a single layer of leather. Examples: belt, bookmark, wrist bracelet, or set of coasters with matching elements.

2. One completed article with a creative stamping design on at least two pieces of leather that are hand sewed together with lacing and/or thread stitching using whip stitch, running stitch, or saddle stitch. Examples: coin purse, knife sheath/case, simple purse, wallet. Pre-cut or self-cut kits are allowed.

D. Apply a clear finish to complete your article.

Not Permitted in Unit 1: Carving, color shading or dyeing, antiquing, or machine sewing.

BEGINNING LEATHER CARVING—UNIT 2

Class 804 Beginning Leather Carving Jr.

Class 805 Beginning Leather Carving Int.

Class 806 Beginning Leather Carving Sr.

All exhibits will consist of the following:

A. Completed e-Record presented in a sturdy binder/notebook.

B. Exhibit three samples and one article. Any floral pattern can be used as long as it uses all the required tools of Unit 2 within the design. Exhibit board 12" x 18" x 1/8" or 1/4" (preferably pegboard) to which items are attached by means of lacing or thread:

1. Three samples with labels showing:

a. Sample 1: Use of swivel knife and camouflage tool.

b. Sample 2: Use of swivel knife, camouflage tool, pear shader, beveler, veiner, and seeder.

c. Sample 3: Use of swivel knife, camouflage tool, pear shader, beveler, veiner, seeder, backgrounder, and decorative cuts. **Note: The labels should reflect the tools used for each sample.**

2. One completed article using tools and skills studied in Unit 2 with double loop lacing.

C. Apply a clear leather finish to complete your article and sample 3 (optional for samples 1 and 2, so one could complete samples being exhibited later and then apply a finish).

Not Permitted in Unit 2: Pictorial carving or figure carving (realistic animal and human figures), color shading or dyeing, antiquing, or machine stitching.

INTERMEDIATE LEATHER CARVING—UNIT 3

Class 807 Intermediate Leather Carving Jr.

Class 808 Intermediate Leather Carving Int.

Class 809 Intermediate Leather Carving Sr.

All exhibits will consist of the following:

A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.

B. One completed article, matching set, or picture/wall hanging that includes at least one of the major skills: traditional carving, inverted carving, or silhouette carving techniques. (Note: All pictures or wall hangings meant to be hung need to be complete with hardware to hang for display, whether framed or not.)

C. Clear finish, staining/antiquing, two tone finishes, and background dyeing are allowed in Unit 3. No machine stitching allowed. Any lacing and/or hand stitching may be used in this unit, though they are not required.

Not Permitted in Unit 3: Pictorial carving or figure carving (realistic animal and human figures), color shading, solid color dyeing (only background dyeing is permitted), or machine stitching.

ADVANCED UNITS 4 – 9

Note: The advanced units do not have to be taken in order. All pictures or wall hangings in units 4-8 meant to be hung need to be complete with hardware to hang for display, whether framed or not.

ADVANCED LEATHER CARVING—UNIT 4

Class 810 Advanced Leather Carving Jr.

Class 811 Advanced Leather Carving Int.

Class 812 Advanced Leather Carving Sr.

All exhibits will consist of the following:

A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.

B. One completed article, matching set, or picture/wall hanging using one of the following techniques: advanced traditional carving, figure carving, pictorial carving, decorative swivel knife carving, embossing or filagree work.

C. Clear finish, staining/antiquing, two tone finishes, and background dyeing are allowed in Unit 4. Any lacing, hand sewing, and/or machine sewing may be used in Unit 4, though they are not required.

Not Permitted in Unit 4: Color shading and solid color dyeing (only background dyeing is permitted).

FOR UNITS 5 – 9

Note: Any dyeing, color shading, antique/stain, and finishing techniques may be used in units 5-9.

ADVANCED STAMPING—UNIT 5

Class 813 Advanced Stamping Jr.

Class 814 Advanced Stamping Int.

Class 815 Advanced Stamping Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. One completed article, matching set, or picture/wall hanging using an advanced stamping design. Minimal carving is allowed for effect (i.e., use swivel knife to carve borders, letters, brands, etc.).
- C. Any lacing, hand sewing, and/or machine sewing may be used in Unit 5, though they are not required.

SEWING LEATHER—UNIT 6

Class 816 Sewing Leather Jr.

Class 817 Sewing Leather Int.

Class 818 Sewing Leather Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. One completed article, matching set, or garment made primarily by sewing leather. The focus of this unit is developing sewing construction skills. Judging will be based more on construction and sewing than on tooling and other techniques.
- C. Any hand sewing and/or machine sewing may be used in Unit 6.

BRAIDING AND UN-TOOLED LEATHER—UNIT 7

Class 819 Braiding and Un-tooled Leather Jr.

Class 820 Braiding and Un-tooled Leather Int.

Class 821 Braiding and Un-tooled Leather Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. One completed article, matching set or picture/wall hanging constructed with un-tooled leather using one or more of these leather art techniques: Lacing, braiding, expanding, sculpting, or molding leather. (Minimal tooling for effect, such as names, initials, or brands will be accepted.)
- C. Any lacing, hand sewing, and/or machine sewing may be used in Unit 7, though they are not required.

MASTER LEATHERCRAFT—UNIT 8

Class 822 Master Leathercraft Jr.

Class 823 Master Leathercraft Int.

Class 824 Master Leathercraft Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. One completed article, matching set or picture/wall hanging using multiple leather working techniques.
- C. Any lacing, hand sewing, and/or machine sewing may be used in Unit 8, though they are not required.

D. Some examples of using multiple leathercraft techniques on a project include:

1. An article with a stamping design that included an area of figure carving.
2. A carved picture with a stamped frame.
3. A floral carving with areas of geometric stamping.
4. A purse with basket stamping and an embossed horse head on the front flap.
5. A belt with silhouette carved horses and a name in the back with filigree.

E. The combinations of techniques are endless!

MAKING AND REBUILDING SADDLES—UNIT 9

Class 825 Making and Rebuilding Saddles Jr.

Class 826 Making and Rebuilding Saddles Int.

Class 827 Making and Rebuilding Saddles Sr.

All exhibits will consist of the following:

- A. Completed Leathercraft e-Record presented in a sturdy binder/notebook.
- B. One completed saddle (a new build or rebuild of existing saddle). The leather may be either tooled or un-tooled and may be finished in any suitable fashion.
- C. Any lacing, hand sewing, and/or machine sewing may be used in Unit 9, though they are not required.